Learning Overview for week ending 24th November

Literacy

- Reading and discussing books left by the Phonics Fairy.
- Learning the phonemes I,j,v,w,x and digraphs II, and ss.
- Practising oral blending and blending to read
- Forming graphemes (letters) for all phonemes (sounds) learned.
- Segmenting cvc words in order to spell the words.
- Learning sight words those in your child's word wallet.
- Reading simple sentences using a variety of reading strategies. For example spotting sight words, using the picture clue with initial phoneme and sounding out and blending
- Telling our own versions of The Gingerbread Man.

Ideas for activities to do at home

- Encourage your child to tell you about books left by the phonics fairy.
- Read your child's school reading book with them at least three times a week.
- Encourage your child to recognise their sight words (in wallet) as they use their phonics skills to read other words.
- Play spot the word wallet word in books, magazines, on posters around the house and when out and about.
- Practise reading words, playing any phase 2 game on www.phonicsplay.co.uk username dragon123 password 2020elephants
- Practise counting
- Spot 2d and 3d shapes when you are out and about. Talk about their properties.
- Ask your child to tell you about what they have learned about toys from the past. What materials were used to make these?

Please add any comments to the WOW star if you see or hear your child make reference to any of the above learning. We will share these in school and then stick it in your child's learning journals.

Maths

- Counting on from 0 in ones to 20.
- Count back from 10 to 0.
- Recognise numerals to 5. Learning the sentence there are 5 fingers on my hand.
- Encouraging children to move or line up objects then touch these as they count.
- Recall ways to equal 2, 3 and 4. For example 0+2, 1+1, 2+0, 1+2, 2+1 etc.
 Ask your child to tell you what commutative means.
- Roll a dice collect the number of objects to match. Repeat. Which pile has more or fewer?
- Explored the 3d shapes spheres, cones and cylinders.
- Learned the properties of these shapes using language such as vertex, curved surface, face.

Observations from home



Name: Date: